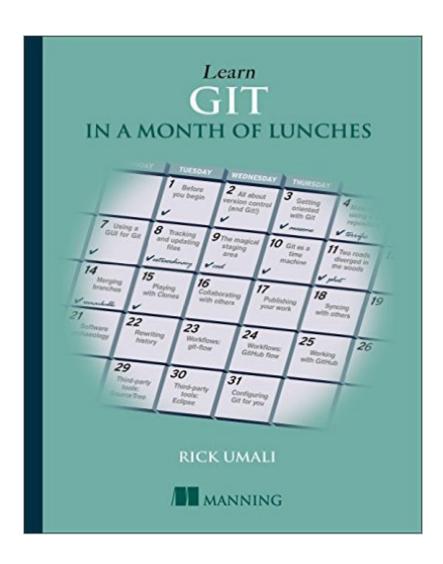
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Learn Git In A Month Of Lunches





Synopsis

Summary Learn Git in a Month of Lunches introduces the discipline of source code control using Git. Whether you're a newbie or a busy pro moving your source control to Git, you'll appreciate how this book concentrates on the components of Git you'll use every day. In easy-to-follow lessons designed to take an hour or less, you'll dig into Git's distributed collaboration model, along with core concepts like committing, branching, and merging. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the BookGit is the source code control system preferred by modern development teams. Its decentralized architecture and lightning-fast branching let you concentrate on your code instead of tedious version control tasks. At first, Git may seem like a sprawling beast. Fortunately, to get started you just need to master a few essential techniques. Read on!Learn Git in a Month of Lunches introduces the discipline of source code control using Git. Helpful for both newbies who have never used source control and busy pros, this book concentrates on the components of Git you'll use every day. In easy-to-follow lessons that take an hour or less, you'll dig into Git's distributed collaboration model, along with core concepts like committing, branching, and merging. This book is a road map to the commands and processes you need to be instantly productive. What's InsideStart from square oneâ "no experience requiredThe most frequently used Git commandsMental models that show how Git worksLearn when and how to branch codeAbout the ReaderNo previous experience with Git or other source control systems is required. About the AuthorRick Umali uses Git daily as a developer and is a skilled consultant, trainer, and speaker. Table of Contents Before you begin An overview of Git and version controlGetting oriented with GitMaking and using a Git repositoryUsing Git with a GUITracking and updating files in GitCommitting parts of changesThe time machine that is GitTaking a fork in the roadMerging branchesCloningCollaborating with remotesPushing your changesKeeping in syncSoftware archaeologyUnderstanding git rebaseWorkflows and branching conventionsWorking with GitHubThird-party tools and GitSharpening your Git

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Customer Reviews

To be honest, I don't like doing anything during my lunch hour except actually eating lunch and spending a little time decompressing from the morning's work and catching up on the latest news and rumors. But I do like books such as this one that explain and illustrate key concepts in chapters that can be read in an hour or less and re-read even faster. I have tried learning Git using online documentation, and I once took a reasonably good online class in how to do software version control with Git. But I don't use Git very often, so I tend to have trouble remembering a lot of its commands and command-line options. (Git, by the way, has a LOT of commands and command-line options.) For me, "Learn Git in a Month of Lunches" has quickly proven to be an excellent reference book, especially when I start wondering such things as: Now, how again do I use git pull? And didn't the author recommend sometimes using the git fetch and git merge FETCH HEAD commands, instead, "so you see exactly what files will be merged and how"? I also consider this book to be well structured. It starts at the beginner level and gradually works its way upward, showing how to enter specific commands and options on Git's command line. Each chapter includes "Try it now" exercises to help drive home the how-to points. And, when necessary, the differences between specific Windows, Linux/Unix and Mac command-line sequences are clearly shown. The book's first six chapters are aimed at newcomers to Git, starting with installing the software and working through creating a Git repository, adding files to the repository "and how to inspect its history.

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